



The End-to-End Model of the Very Large Telescope Interferometer (VLTI)

Bertrand Koehler, Christophe Denise
European Southern Observatory (ESO)

Karl Schwarzschild Strasse, 2

D-85748 Garching -Germany-

<http://www.eso.org>

E-mail: bkoehler@eso.org



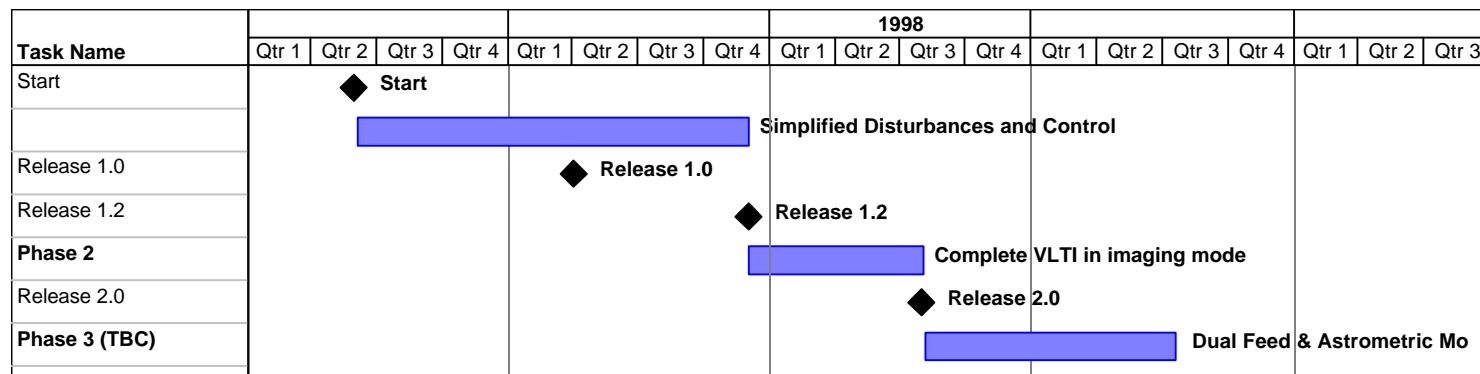
Presentation Overview

- Project overview and objectives
- General Architecture
- Main User Interfaces
- Main Model features
- Highlights of Modeling approach
 - ◆ Optics
 - ◆ Mechanics
 - ◆ Control
 - ◆ Disturbances
- Some typical output
- Conclusion



Project overview

- Precursor: The VLT Unit Telescope Model 1994-95
 - ◆ contract with Ball Aerospace, Khoros environment
- VLTI Model started in June 1996,
 - ◆ developed in-house in MATLAB/Simulink environment
- Resources/cost: ≈ 1.2 FTE (average) + Matlab licenses
- \Rightarrow Relatively small project, No attempt to generate a general-purpose tool
- Schedule:





Project Objectives (1/3)

- General Objective:

- ◆ Produce a representation of the main output of the interferometer, i.e. the intensity produced by the superposition of the EM fields collected in
 - » a pupil plane, or
 - » an image plane,
 - » along a single line of site

- Rationale:

- ◆ Support Design & System Enginnering activities
- ◆ Provide simulated output of the interferometer for a Science Model
- ◆ Provide a diagnosis tool during the Commissioning of the Interferometer



Project Objectives (2/3)

- Engineering objectives:
 - ◆ Analyse collective effects of disturbances
 - » in the time domain instead of Spectrum + quadratic sum
 - ◆ Analyse interaction of optics & control loops
 - » including cross-coupling between Fringe/Image/Pupil tracking
 - ◆ Validate & maintain the main VLTI error budgets
 - ◆ Study design alternatives when necessary and when having high impact at system level (e.g. UT Coudé Train, Dual Feed mode, etc.)
 - ◆ Complement to CODEV for specific optical analysis (e.g. global sensitivity analysis,...)
 - ◆ Provide representative simulated data to the Instrument Teams for instruments design
 - ◆ By-product: building the model can improve the understanding of “how the system works”



Project Objectives (3/3)

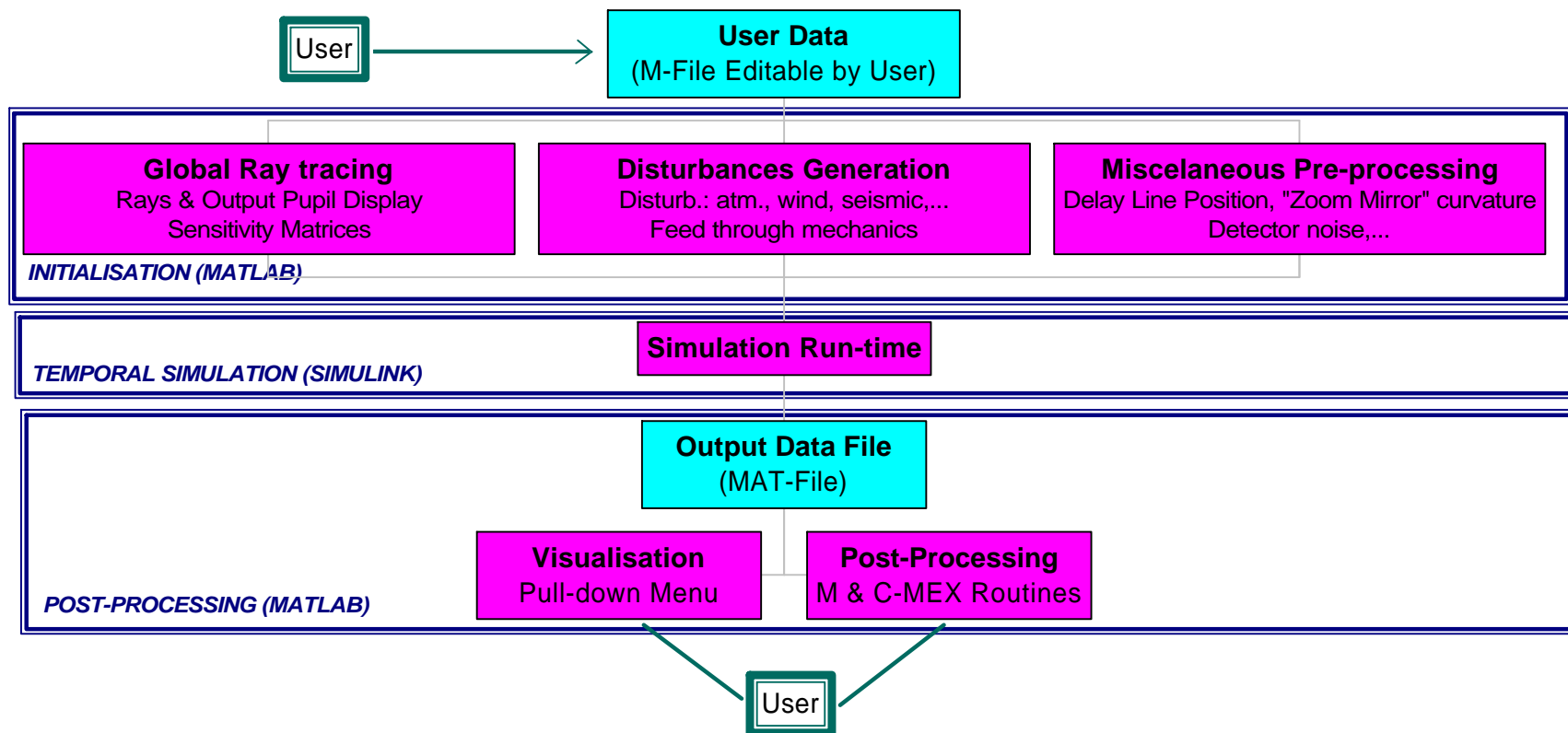
- Science Model (separate project):
 - ◆ Objective: provide simulated data as coming out from the instruments including:
 - » Detailed model of astronomical source
 - » Array configuration
 - » Detailed Instrument model
 - » Background, Detector & Photon Noisein order to assess the final Science Performance
 - ◆ Use the output from the Technical Model as input data
 - ◆ UNIX, C++, Tcl/Tk
 - ◆ 1 FTE (M. Schöller) since July 1997
- Diagnosis tool during the Commissioning
 - ◆ Can help understand problems observed
 - ◆ Check impact of possible modifications/improvement



General Architecture

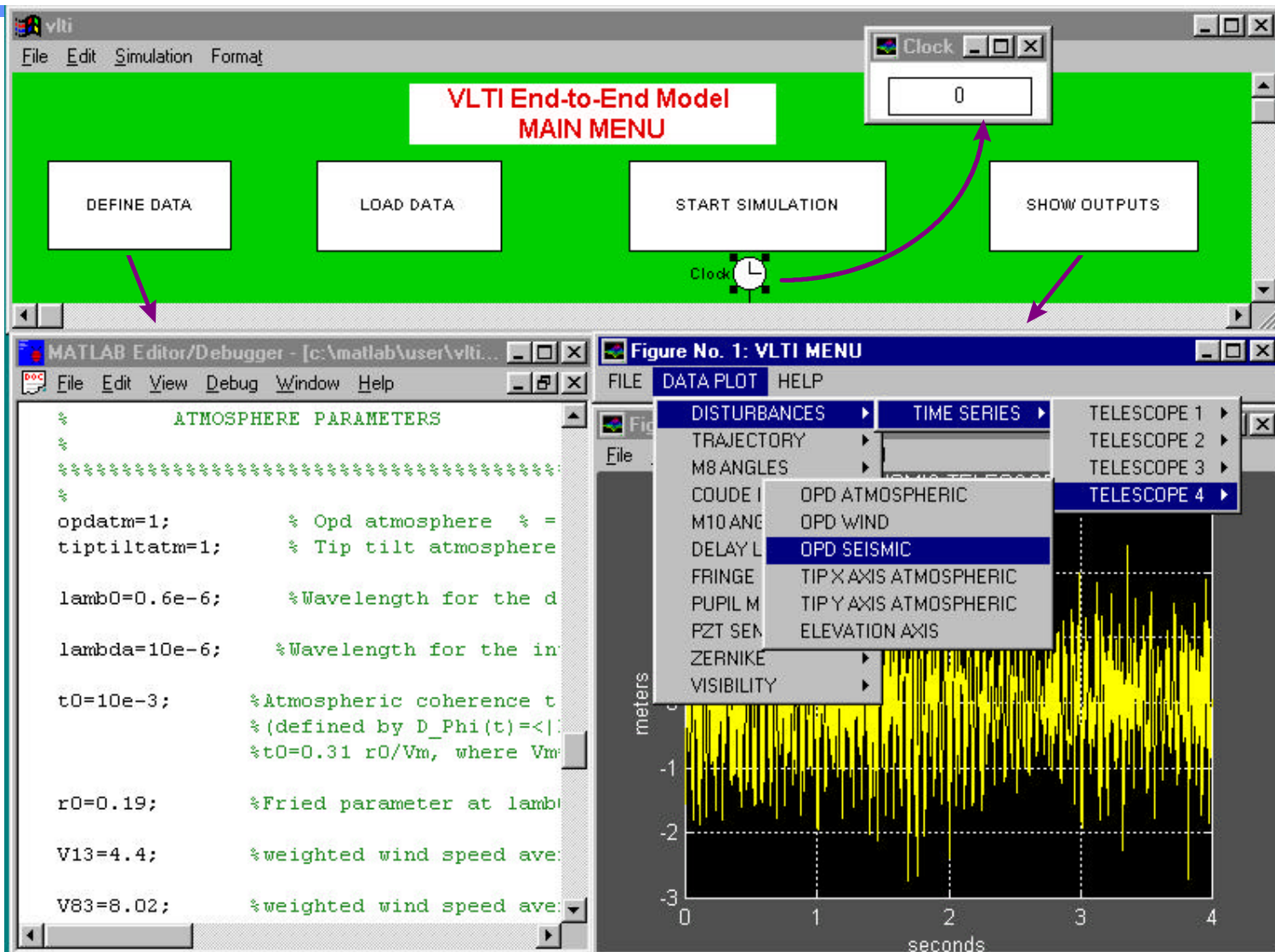
- MATLAB 5.1 / SIMULINK 2.1 Environment for PC

VLTI End-to-End Model Architecture





Main User Interfaces



The VLTi End-to-End Model. IMOS Workshop. Pasadena, 19-21 JAN 98



Main Model Features (1/3)

- Modeling features

Optics	Mechanics	Control
Build-in Ray Tracing Mirrors: flat, cylinder, sphere, conic	Linear models Frequency Response (FR) or State Space representation (SS)	Full Simulink capabilities
"Perfect" surfaces Prescription errors but no figuring errors	FR or SS computed before-hand by FEM, and loaded from file	Linear detector models frequency resp. and noise
5 DOF's / mirror X, Y, Z, α , β	Direct interface with FEM	Linear control laws
Figuring errors	Built-in Finite Element capabilities	Complete Detector models
Photometry		Mode Switching
Polarization		
Full Diffraction		
Dispersion		

Legend: Version 1 (done) Version 2 (in progress) Version 3 (TBC)



Main Model Features (2/3)

- Physical features

Object	VLTI Sub-systems	Disturbances
Point Source With associated Magnitude & Visibility (for Detectors)	4 Telescopes among 4 UT and 30 AT stations	Atmosphere - Piston, - Tip/Tilt
Monochromatic	4 Delay Lines among 8 available Delay Lines incl. Variable Curvature Mirror	Wind load on Tel. - Piston, - Tip/Tilt
Diurnal motion	Idealized Instrument Pupil & Image plane	Seismic - Piston
Polychromatic	Main Control Loops - Fast Tip/Tilt, - Lateral Pupil Position, - Fringe Tracking	Atmosphere - Wave Front Error
	Adaptive Optics	Internal Seeing
	Dual Feed mode	
Extended Object	"Real" Instruments	

Legend: Version 1 (done) Version 2 (in progress) Version 3 (TBC)



Main Model Features (3/3)

- User Interface features

Output parameters	Post-processing	GUI
Computed in User-defined output plane	Plot of individual variables	Limited:
For each beam:	Spot diagrams, PSF, Phase Map	<u>Input:</u> Edit M-File
<ul style="list-style-type: none"> - Chief-Ray position, X, Y, Z - Chief-Ray OPL - Pupil Position X, Y, Z - Phase Map (Zernike) - Image pos. at Tel.. coudé - Pupil diameters 	Visibility v. Time	<u>Run:</u> Simulink GUI
	Combined Image Map	<u>Output:</u> Pull-down menu
	Combined Pupil Map	

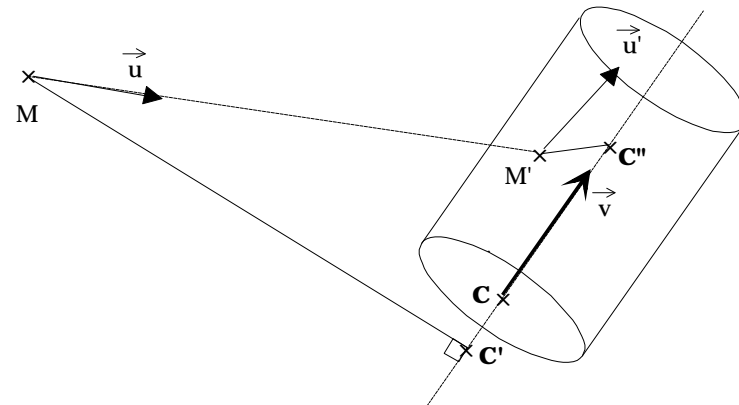
Legend: Version 1 (done) Version 2 (in progress) Version 3 (TBC)



Highlights of Modeling Approach

● Optics Modeling

- ◆ Ray tracing using analytical formulae
- ◆ Sensitivity matrices computed during initialisation by modifying each Degree of Freedom
- ◆ Output:
 - » Chief ray position,
 - » Optical Path Length of Chief Ray
 - » Output Pupil position
 - » Phase map projected on Zernike modes
 - » Additional parameters required by Control Loop (e.g. Image pos. at Coudé Focus)



The equations giving M' , \vec{u}' , and \vec{n}' are therefore:

$$\begin{cases} a = 1 - (\vec{u} \cdot \vec{v})^2 \\ b = 2 \cdot [(\vec{u} \cdot \vec{v}) \cdot (\vec{MC} \cdot \vec{v}) - \vec{MC} \cdot \vec{u}] \\ c = \vec{MC} \cdot \vec{MC} - (\vec{MC} \cdot \vec{v})^2 - R^2 \\ \Delta = b^2 - 4 \cdot a \cdot c \\ d = \frac{-b + \text{flag} \cdot \sqrt{\Delta}}{2 \cdot a} \\ M' = M + d \cdot \vec{u} \\ \vec{n}' = -\text{flag} \times \frac{(\vec{MC} \cdot \vec{v}) \cdot \vec{v} - \vec{MC} + d \cdot [\vec{u} - (\vec{u} \cdot \vec{v}) \cdot \vec{v}]}{R} \\ \vec{u}' = \vec{u} - 2(\vec{u} \cdot \vec{n}') \cdot \vec{n}' \end{cases}$$

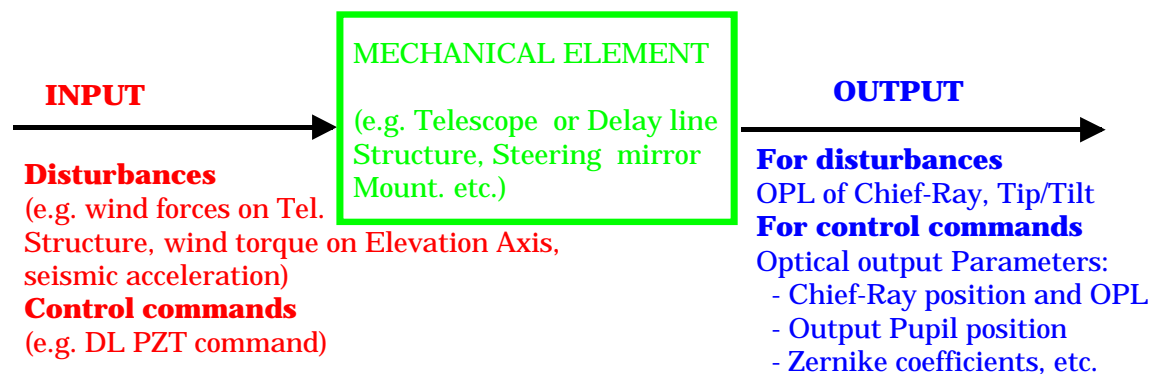
where $\begin{cases} \text{flag} = +1 \text{ If mirror is CONCAVE} \\ \text{flag} = -1 \text{ If mirror is CONVEX} \end{cases}$



Highlights of Modeling Approach

- Mechanics Modeling

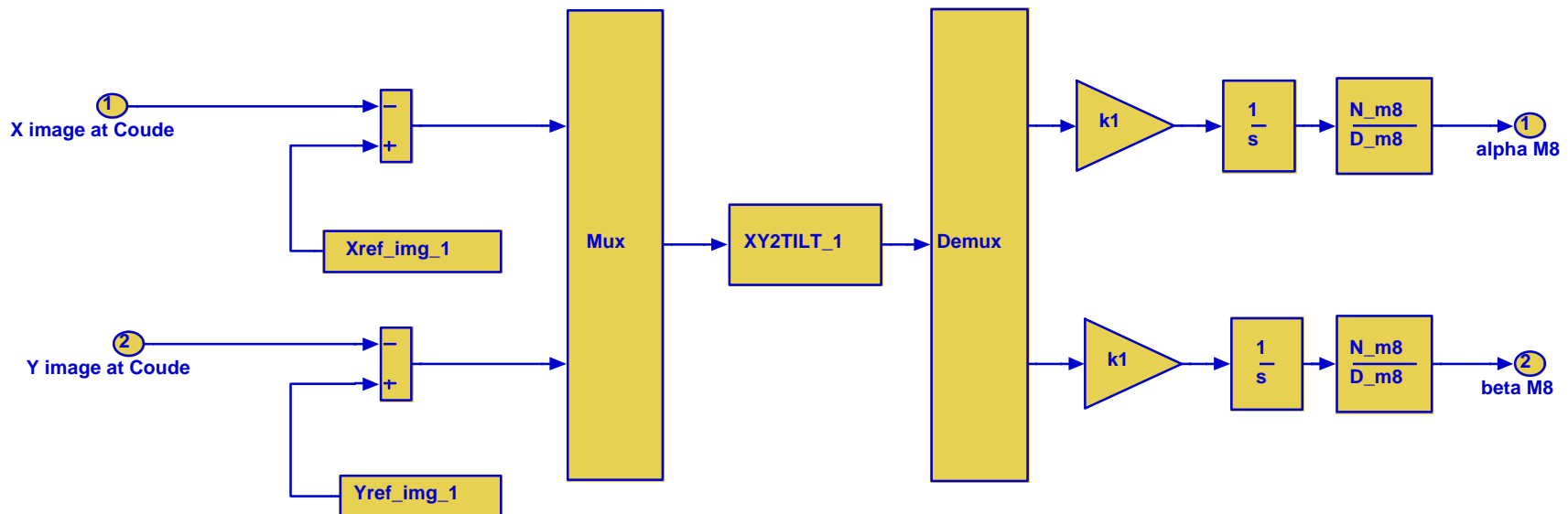
- ◆ For Disturbance effects: Linear models based on Transfer Functions Computed from FEM
 - » All modes included in numerical representation: $[f_i, TF(f_i)]$, $i=1\dots N$, f_i log spaced
- ◆ For Control loops: State Space Representation, $[Num, Den]$ or $[a, b, c, d]$
 - » Need model reduction
- ◆ All FEM computations done off-line (ANSYS)





Highlights of Modeling Approach

- Control loop Modeling
 - ◆ Full use of Simulink capabilities
 - ◆ Pre-processing of data during Initialisation (e.g. Gain setting, Sensor noise versus star magnitude, etc.)

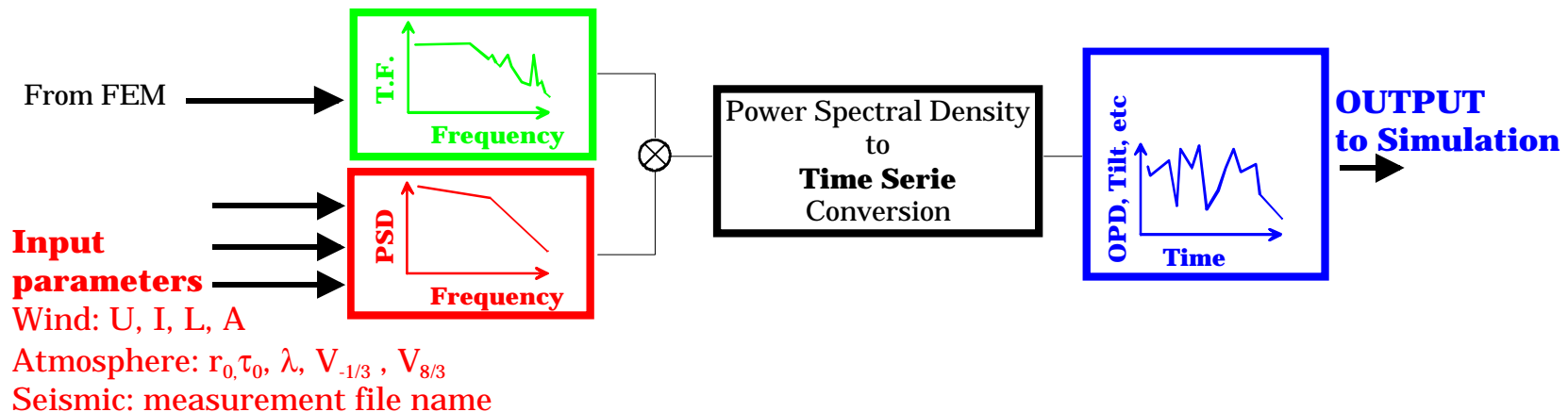




Highlights of Modeling Approach

- Disturbances Modeling

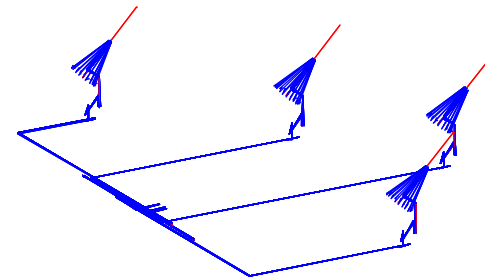
- ◆ Uses Analytical expressions of Power Spectral Densities (PSD) of Disturbance (wind speed, Atmospheric piston & G-tilt) or measured data (seismic acceleration).
- ◆ Multiply by appropriate mechanical Transfer Function (TF)
- ◆ Generate random time series of optical parameters: OPL, Tip/Tilt,...



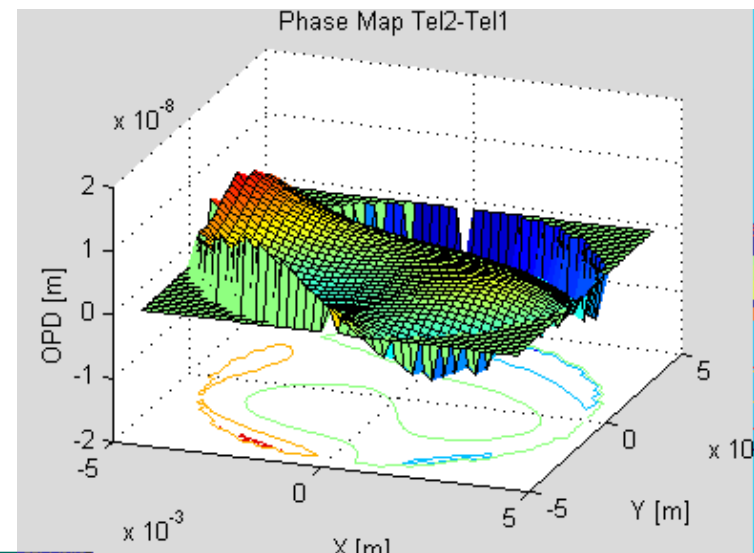


Some typical Output (1/2)

- Ray tracing plots
 - ◆ 2-D & 3-D views
 - ◆ Zoom capability
 - ◆ plot of pupil rays to locate pupil



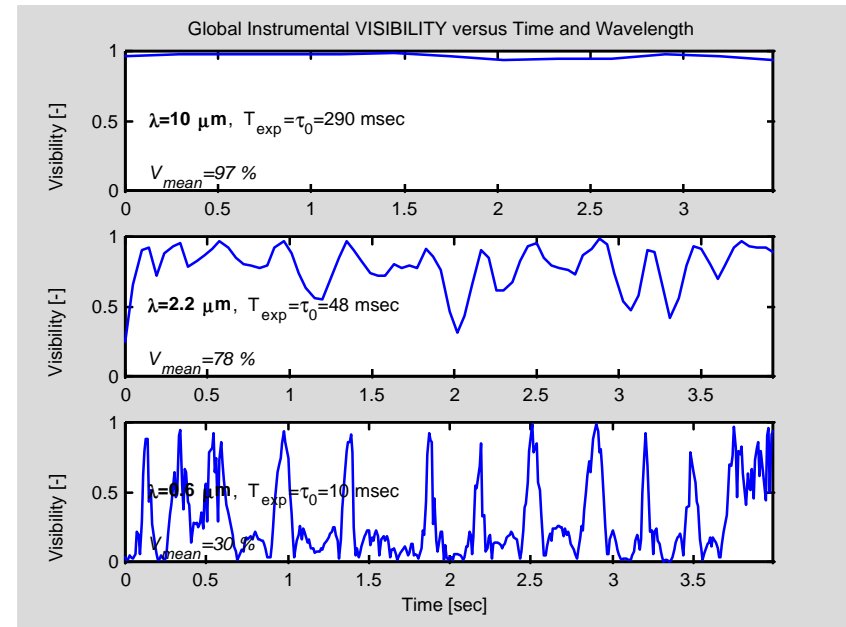
- Phase Maps
 - ◆ For each beam or differential between two telescopes
 - ◆ Static or movie versus time
 - ◆ Selection of particular zernike modes





Some typical Output (2/2)

- Visibility versus time



- Plus more under development...
 - ◆ Combined pupil intensity
 - ◆ Combined image intensity
 - ◆ Combined image movie, etc.



Conclusion

- Status:
 - ◆ Version 1.2 (complete optical train, simplified disturbances and control)
available
 - ◆ Version 2 (complete and detailed disturbances and control)
under development
- Outcome to date:
 - ◆ Global optical sensitivity matrices
 - ◆ Trade-offs on UT Coudé Train design
 - ◆ Fluctuation of visibility versus time (calibration issue), and more...
- Next steps
 - ◆ More analysis with Version 1.2 and 2
 - ◆ Version 3 (Dual Feed, Astrometric Mode, “actual” instruments)
to be defined